

COURSES	C.E. COLLEGE CREDITS & INDUSTRY CERTIFICATION	COURSE PREREQUISITES OR COREQUISITES	DESCRIPTION/RECOMMENDED COURSE SEQUENCE
AVIATION TECHNOLOGY			
AVIATION 1 ST YEAR: Course Options			<p>Our Aviation program gives students foundational knowledge prior to flight training. Students will have the opportunity to utilize the ALC's advanced flight simulators.</p> <p>When students have taken the full two-year program, students will be prepared for the FAA Private Pilot Knowledge Test, be eligible for a commercial drone operator certificate, and understand aircraft operation through the use of flight simulation.</p> <p>Available CE courses also fulfill aviation major requirements at UVU.</p>
Aviation History CE (Full year – 1 credit)	UVU: AVSC 1010 (<i>Survey of Aviation Science</i>) - 2 credits	Prerequisite: <i>Juniors and Seniors only</i>	
Aircraft Systems (Semester – 0.5 credit)			
U.A.S. (Drones) (Semester – 0.5 credit)			
AVIATION 2 ND YEAR: Course Options			
Private Pilot CE (Full year – 1 credit)	UVU: AVSC 1100 (<i>Ground Private Pilot</i>) – 4 credits	Prerequisite: <i>Aviation History, Juniors and Seniors only</i>	
Flight Simulator (Full year – 1 credit)		Flight Simulator also requires: <i>Private Pilot as a co-requisite</i>	
BUILDING CONSTRUCTION			
CARPENTRY BLOCK - These courses are BLOCKED TOGETHER for 2 periods			<p>Students are involved in the construction of a home while being supervised by a licensed contractor. Tools are provided.</p> <p>Classes are offered the last two periods of each day. Students can choose to attend either A day, B day, or both.</p>
Course 1: Carpentry 1 CE (Full year – 1 credit)	UVU: CMGT 1190 (<i>Framing & Concrete Lab</i>) - 3 credits	Required: <i>Students must be a junior or a senior and provide their own transportation to the job site.</i>	
Course 2: Carpentry 2 (Full year – 1 credit)	UVU: CMGT 1220 (<i>Finishing Lab</i>) – 3 credits		
BUSINESS MANAGEMENT			
Business & Marketing Capstone (Semester – 0.5 credit)		Prerequisite: <i>Juniors and Seniors only</i>	<p>Students will learn the marketing and management principles necessary to start and operate their own business, as well as the laws that govern business. As part of the capstone class, students have the opportunity to work on industry projects with a professional mentor.</p> <p>These classes help students fulfill classes in the Entrepreneurship & Management Pathway.</p>
Business Law (Semester – 0.5 credit)		Business Capstone also requires: <i>Any previous business course i.e. Business Management, Business Law, Entrepreneurship, Marketing, etc.</i>	
Entrepreneurship (Semester – 0.5 credit)		Open to Sophomores, Juniors & Seniors	
COMPUTER INFORMATION TECHNOLOGY			
A+ Computer Repair & Maintenance (Full year – 1 credit)	Industry Certification: A+	Required: <i>Computer Tech or Exploring Computer Science</i>	<p>Our IT program is meant for students who enjoy exploring technology, learning how to repair and maintain computers, as well as building a network.</p> <p>IT positions are wanted in every industry throughout the world. Students can earn industry certification when passing qualifying exams.</p> <p>These classes are part of the study of Information Technology and allow students to complete classes in the Information Technology Systems CTE pathway.</p>
Intro to Info Tech (Semester - .5 credit)			
Network+ Fund (Semester - .5 credit)	Industry Certification: Network+		
COMPUTER PROGRAMMING			
Comp Science Principles CE (Semester - .5 credit)	UVU: CS 1030 (<i>Foundations of Computer Science</i>) – 3 credits	Prerequisite: <i>Sec Math 1 & either Exploring Comp Sci or Comp Tech</i>	<p>For students who enjoy technology & want to learn how to design and create computer programs. One year of computer programming is recommended if interested in any field of technology.</p> <p>Suggested courses to pair with a Programming course each year:</p> <ul style="list-style-type: none">➤ A+ (Comp Hardware & Repair)➤ Intro to IT and/or Network+➤ Digital Media 1 and 2➤ Engineering courses➤ Gaming App Dev 1➤ HTML 5➤ Robotics 1 and/or Manufacturing➤ Web Development Capstone <p>These classes are part of the study in Information Technology and allow students to complete classes in the Programming/Software Development & Web Development CTE pathways.</p>
Computer Programming 1 CE (Semester - .5 credit)	UVU: CS 1400 (<i>Fundamentals of Programming</i>) - 3 credits	Prerequisite: <i>Computer Science Principles</i>	
Computer Programming 2 CE (Semester – .5 credit)		Prerequisite: <i>Computer Programming 1</i>	
Computer Programming 3 CE (Semester – .5 credit)	UVU: CS 1410 (<i>Object-Oriented Programming</i>) - 3 credits	Prerequisite: <i>Computer Programming 2</i>	
Algorithms & Data Structures CE (Full year – 1 credit)	UVU: CS 2420 (<i>Intro to Algorithms & Data Structures</i>) - 3 credits	Prerequisite: <i>Computer Programming 3</i>	
Web Development Capstone (Full year – 1 credit)		Prerequisite/Corequisite: <i>Web Dev 1, Comp Program 1, Intro to Eng Design, CAD Mech Design, Digital Media, OR Architecture (can take at same time)</i>	

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CRIMINAL JUSTICE			
CJ 1010 Intro Criminal Justice CE (1 st Semester - .5 cr)	UVU: CJ 1010 (Intro to Criminal Justice) - 3 credits	Required: Juniors and Seniors only	Students are introduced to the field of Criminal Justice within the United States. Classes will include guest speakers, field trips, & other related topics. Courses fulfill either G.E. or major requirements at UVU or other state colleges. We encourage students to take: ➤ Intro to Criminal Justice (Sem 1) ➤ Criminal Investigations (Sem 2) Then pair another class like: ➤ Criminal Law ➤ Medical Forensics ➤ Psychology These classes are in the area of Law, Public Safety, Corrections & Security & allow students to fulfill classes in the CTE Protective Services pathway.
CJ 1340 Crim Investigations CE (2 nd Semester - .5 cr)	UVU: CJ 1340 (Criminal Investigations) – 3 credits		
CJ 1330 Criminal Law CE (Full Year - 1 credit)	UVU: CJ 1330 (Criminal Law) – 3 cr		
CJ 1350 Medical Forensics CE (Full Year - 1 credit)	UVU: CJ 1350 (Intro to Forensic Science) - 3 credits		
DIGITAL MEDIA			
**DIGITAL MEDIA CORE: Digital Media 1 CE (Full year – 1 credit)	UVU: DGM 1110 (Digital Media Essentials) - 4 credits	NOTE: **Digital Media 1 must be taken either before or at the same time with some other Dig Media courses. Please see below.	Digital Media teaches students to design and create interactive projects in graphics, animation, sound, video, and digital imaging. Suggested 1 st Year Courses: ➤ Digital Media 1 ➤ Gaming App Dev ➤ HTML 5 ➤ Radio Broadcasting 1 & 2 Suggested 2 nd Year Courses: ➤ 3D Graphics/3D Animation ➤ Audio Essentials ➤ Digital Media 2 ➤ TV Broadcasting 2 These classes are in the area of Information Technology, as well as the area of Arts, Audio/Visual, Technology & Communications. Students can complete courses in a variety of CTE Pathways in both of those areas. Please talk with your high school CTE coordinator for details.
Audio Essentials CE (Full year – 1 credit)	UVU: DGM 2130 (Digital Audio Essentials) – 3 credits	Prerequisite: Sec Math 1 Honors or Sec Math 2 AND Digital Media 1 (can be taken at same time)	
Digital Media 2 (Full year – 1 credit)		Prerequisite: Digital Media 1 This course is paired with 3D Graphics & Animation but can also be taken as a stand-alone class on either A5 or B5.	
Gaming App Dev Fund CE (Semester – .5 credit)	UVU: DGM 1610 (Scripting for Animation and Games) - 3 credits	Prerequisite: Digital Media 1 or CS Principles, or Comp Prog 1 (can be taken at same time)	
HTML 5 CE (Semester – .5 credit)	UVU: DGM 1600 (Introduction to Scripting) - 3 credits	Prerequisite: Digital Media 1 or CS Principles, or Comp Prog 1 (can be taken at same time)	
Radio Broadcasting 1 (1 st Semester - .5 cr)			
Radio Broadcasting 2 (2 nd Semester - .5 cr)		Prerequisite: Radio Broadcasting 1	
TV Broadcasting 2 CE BLOCK (Blocked for 2 periods in one Semester)	UVU: DGM 1520 (Corporate & Documentary Production) – 3 credits	Prerequisite: TV Broadcasting 1 or Video Prod 1	
3D GRAPHICS/ANIMATION BLOCK - These courses are BLOCKED TOGETHER for 2 periods			
Course 1: Digital Media 2 (Full year – 1 credit) Course 2A: 3D Graphics (1 st Semester – .5 credit) Course 2B: 3D Animation (2 nd Semester - .5 credit)	UVU: DGM 1660 (Introduction to 3D Modeling and Surfacing) - 3 credits UVU: DGM 1620 (Survey of Animation) - 3 credits	Required: Digital Media 1 To qualify for college credit, students must have previously taken Digital Media 1 for CE credit.	
ELEMENTARY TEACHER EDUCATION			
TEACHER EDUCATION BLOCK - These courses are BLOCKED TOGETHER for 2 periods			In this two-course series, students will be involved in elementary educational experiences throughout the district. The series will include class instruction, guest speakers, visiting and observing classrooms, lesson prep, and instructional experiences. Students will also be prepared to engage elementary children in appropriate technology activities.
Course 1: Intro to Education CE Course 2: Computer Technology in Education CE	UVU: EDEL 1010 (Introduction to Education) - 2 credits UVU: EDEL 2200 (Computer Technology in Education) - 2 credits	Required: For juniors and seniors only. NOTE: Students will need to be able to provide their own transportation between schools.	

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ENGINEERING & TECHNOLOGY			
Architecture Design 1 (Semester - .5 credit)	UVU: EGDT 1090 (<i>Introduction to Architecture Drafting</i>) – 2 credits		Our Engineering & Technology program provides foundational knowledge and experience for students interested in architecture, engineering, manufacturing, and/or robotics.
Civil Engineering & Architecture PLTW (Full Year – 1 credit)		Prerequisite: <i>Architecture 1</i>	
Engineering Principles 1 (Semester - .5 credit) (1 st Sem)		Recommended: <i>Previous CAD or Engineering experience</i>	Our courses will encourage students to engage in design thinking, as they collaborate on real world projects.
Engineering Principles 2 CE (Semester - .5 credit) (2 nd Sem)	WSU: ENGR 1000 (<i>Intro to Engineering</i>) – 2 credits	Prerequisite: <i>Engineering Principles 1</i>	<u>Suggested 1st Year Course Options:</u> <ul style="list-style-type: none">▶▶ Intro to Engineering Design▶▶ Architecture Design 1▶▶ Robotics▶▶ Manufacturing
Introduction to Engineering Design CE (Full year – 1 credit)	UVU: EGDT 1040 (<i>Computer Aided Drafting AutoCAD</i>) – 3 cr		<u>Suggested 2nd Year Course Options:</u> <ul style="list-style-type: none">▶▶ Engineering Principles 1 & 2▶▶ Civil Engineering & Architecture▶▶ Senior Capstone – Engineering Design & Development
Manufacturing Principles 1 (Semester - .5 credit)			<i>These classes are in the area of Engineering & Technology Education and help students fulfill CTE pathways in CAD Mechanical Design, Mechanical Engineering, and/or Robotics.</i>
Robotics 1 (Semester - .5 credit)			
SENIOR CAPSTONE BLOCK: Engineering Design & Development (Semester – 1 credit) (Blocked for 2 periods for one Semester)		Prerequisite: <i>Students must be a senior and have taken either Intro to Engineering Design or CAD Mechanical Design</i>	
HEALTH SCIENCE			
Emergency Medical Responder CE (Semester – .5 credit)	UVU: HLTH 1200 (<i>First Aid</i>) - 2 credits	Required: <i>For juniors and seniors, sophomores by exception.</i>	<i>These classes are in the area of Health Science Education and can help students fulfill a variety of CTE pathways.</i>
Medical Terminology CE (Semester – .5 credit)	UVU: HLTH 1300 (<i>Medical Terminology</i>) - 2 credits	Required: <i>For juniors and seniors, sophomores by exception.</i>	
Medical Forensics CE (Full Year – 1 credit)	UVU: CJ 1350 (<i>Intro to Forensic Science</i>) – 3 credits	Required: <i>For juniors and seniors, sophomores by exception.</i>	Please follow required prerequisites for all Health Science courses.
ADV. HEALTH SCIENCE BLOCK - DOUBLE BLOCKED A & B periods - Full Year			
Adv. Health Science: Medical Anatomy & Physiology CE (Full Year – 2 credits)	WSU: HTHS 1110 (<i>Integrated Human Anatomy & Physiology-Part 1</i>) – 4 credits WSU: HTHS 1111 (<i>Integrated Human Anatomy & Physiology-Part 2</i>) – 4 credits	Required: For SENIORS only, Medical Anatomy, Chemistry or AP Chemistry, and Biology or AP Biology	<i>The Adv. Health Science block is scheduled for both the A and B time slots in a given period and usually taken with another Health Science or ALC class.</i>

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EARLY COLLEGE (fulfills both high school & college G.E. or major requirements)			
NOTE: All Early College classes listed below (except for HIST 1700 & SOC 1010) are accelerated. Since students will earn 1 full high school credit in a semester time, students will be expected to put in extra time outside of class in order to complete the school work required for these classes.			
COLLEGE WRITING BLOCK - Two-Courses BLOCKED TOGETHER for ONE period - Full Year			
Course 1: ENGL 1010 Intro to Writing CE (1 st Semester – 1 credit)	UVU: ENGL 1010 (Introduction to Writing) - 3 credits	Required: ACT or Accuplacer exam placement score - SENIORS ONLY	Fulfills both high school Language Arts and college G.E. requirements.
Course 2: ENGL 2010 Intermediate Writing CE (2 nd Semester – 1 credit)	UVU: ENGL 2010 (Intermediate Writing) - 3 credits	Required for ENGL 2010: Completion of ENGL 1010 with a grade of C- or better	Counts towards the Regents Scholarship.
COMM 1020 Public Speaking CE (Semester – 1 credit)	UVU: COMM 1020 (Public Speaking)	Required: Juniors and Seniors only	Fulfills both a high school Language Arts requirement & a Humanities college G.E. and/or major requirement
COMM 1050 Speech Comm CE (Semester – 1 credit)	UVU: COMM 1050 (Intro to Speech Communication)	Required: Juniors and Seniors only	Fulfills both a high school Language Arts requirement & a Humanities college G.E. and/or major requirement
HIST 1700 American Civilization/ US History CE (Full Year – 1 credit)	UVU: HIST 1700 (American Civilization) – 3 credits	Required: For Juniors & Seniors, Sophomores by exception who are in English Honors in 9 th grade. (Then screened later with a qualifying exam.)	Fulfills both high school US Studies & college G.E. requirements
PSY 1010 Psychology CE (Semester – 1 credit)	UVU: PSY 1010 (General Psychology) – 3 credits	Required: For Juniors & Seniors	For students going to Nursing, we encourage students to take both PSY 1010 & PSY 1100. Some colleges require both as prerequisites for their Nursing program, and some require one while others require the other course. Since most students when graduating from high school do not know which college nursing or other pre-health program they will get accepted into, students will be able to complete both while still in high school. PSY 1010 also is required by most Medical Schools and fulfills a Social Science requirement for the Regents Scholarship, while PSY 1100 is a major requirement for most college Elementary Education programs.
PSY 1100 Human Dev CE (Semester – 1 credit)	UVU: PSY 1100 (Human Development Life Span) - 3 credits	Required: For Juniors & Seniors	Fulfills high school Soc Studies & college G.E. requirements and/or major requirements for Nursing, Elementary Education, etc.
SOC 1010 Sociology CE (Full Year – 1 credit)	UVU: SOC 1010 (Intro to Sociology) – 3 credits	Required: For Juniors & Seniors	Fulfills high school Soc Studies & college G.E. and/or requirements; also qualifies for Regents Scholarship and required by most Medical Schools
LIVE INTERACTIVE (UVU College Classes from a Distance)			
Live Interactive courses are another way to earn both high school and college credit concurrently. These courses are broadcasted from UVU in real time to an ALC classroom but taught by a UVU professor. Courses fulfill G.E. and/or major requirements at most colleges and universities. However, courses are not on the Nebo schedule and calendar, which makes it a little harder to fit in a normal high school A/B schedule but very doable, especially for your senior year. Please talk to our ALC counselor for information and scheduling questions.			
We currently offer over 25 courses each semester. Go to our ALC website at: http://alc.nebo.edu/ for a current list of classes and course descriptions. Here are some that fulfill HS core graduation requirements:			
ART 1010 - Introduction to Visual Arts ASTR 1040 - Elementary Astronomy BIOL 1010 – General Biology COMM 1020 - Public Speaking COMM 2110 - Interpersonal Communication	ENGLISH 1010 - Intro to Writing ENGLISH 2010 - Intermediate Writing GEOL 1010 - Introduction to Geology METO 1010 - Introduction to Meteorology MUSC 1010 - Introduction to Music	MUSC 1030 - American Popular Music POLS 1100 - American National Government THEA 1013 - Introduction to Theatre THEA 1023 - Introduction to Film	